

SMERAS Directory Members are invited to participate in:-

NATO UNDERWATER DIVING WORKING GROUP (UDWG) 2016 INDUSTRY RECEPTION

What is UDWG?

UDWG staffs proposals for operational standardisation in all aspects of military Underwater Diving including:-

- Diving Techniques
- Clearance Diving Operations
- Amphibious Warfare Operations
- Ship's Diver Operations
- Salvage Operations
- Underwater Construction Operations
- Equipment and Table Validation Procedures
- Medical Guidance for Diving Operations
- Diving and Seabed Operations below 50 metres

UDWG has two committees;

- **Medical Committee** - consists of naval medical officers and civilian specialists who examine the field of diving medicine
- **Equipment & Systems (E&S) Committee** - is responsible for diving equipment related problems and identifies patterns that may be associated with improper design or use. Researches new equipment/services available commercially and presents to the UDWG Conference.

Why should Contractors participate in the UDWG Industry Reception?

Industry will have the opportunity to promote new products and services or reinforce brands already in service. Participation in the UDWG Industry Reception is a unique opportunity facilitating access to totally focussed delegates who influence defence procurement.

UDWG 2016 Industry Reception will be held at
The Holiday Inn, Billwerder Neuer Deich 14, 20539 Hamburg, Germany

On
Wednesday 13 April 2016

Included in the cost of £1,890 GBP :-

- Full pre-event promotion and attendance at the event by Sonistics
- High quality brochure of company information
- Delegate gift promoting the Industry Reception
- Reception Venue
- Cocktail Reception catering and refreshments
- Co-ordination between Sonistics and NATO to ensure high attendance of delegates
- Table top with space around for exhibits (please note that delegated spaces will be provided and it will not be possible to place exhibits beyond these)
- Post event promotion

Email Miss Charlie Harrison by September 30th 2015 to book your place